

Discrete Consumption-Saving Choice

Problem:

$$\text{Max}_{c_t} E \sum_{t=0}^{\infty} \beta^t U(c_t)$$

subject to:

$$c_t + a_{t+1} = (1 + r)a_t + ws_t$$

Random variable, s_t :

$$s_t = 0 : \text{unemployed } (u)$$

$$s_t = 1 : \text{unemployed } (e)$$

State Transition Matrix:

$$P = \begin{bmatrix} pr(s_{t+1} = 0 | s_t = 0) & pr(s_{t+1} = 1 | s_t = 0) \\ pr(s_{t+1} = 0 | s_t = 1) & pr(s_{t+1} = 1 | s_t = 1) \end{bmatrix}$$

Discrete Control Space $A : \{a_1, a_2, \dots, a_n\}$

Bellman Equation:

$$v(a_t, s_t) = \text{Max}_{a_{t+1}} \{U((1 + r)a_t + ws_t - a_{t+1}) + \beta E_t v(a_{t+1}, s_{t+1})\}$$

There are two employment states: u and e .

There are n asset states: $\{a_1, a_2, \dots, a_n\}$.

There are $2n$ total state combinations.

Write the Bellman equation for all possible combinations.

Convention:

Rows correspond to initial states.

Columns correspond to choice possibilities.

Example: 3 asset states, a_1, a_2, a_3 .

Define the quantity:

$$R = R(a_t, a_{t+1}, s_t) \equiv U((1+r)a_t + ws_t - a_{t+1})$$

Compose the matrix, $R1$:

$$R1 = \begin{bmatrix} R(a_1, a_1, u) & R(a_1, a_2, u) & R(a_1, a_3, u) \\ R(a_2, a_1, u) & R(a_2, a_2, u) & R(a_2, a_3, u) \\ R(a_3, a_1, u) & R(a_3, a_2, u) & R(a_3, a_3, u) \end{bmatrix}$$

Compose the matrix, $R2$:

$$R2 = \begin{bmatrix} R(a_1, a_1, e) & R(a_1, a_2, e) & R(a_1, a_3, e) \\ R(a_2, a_1, e) & R(a_2, a_2, e) & R(a_2, a_3, e) \\ R(a_3, a_1, e) & R(a_3, a_2, e) & R(a_3, a_3, e) \end{bmatrix}$$

Finally, define the matrix, R :

$$R = \begin{bmatrix} R1 \\ R2 \end{bmatrix} = R(a_t, a_{t+1})$$

Bellman equation:

$$\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \equiv \begin{bmatrix} v_1(a_1) \\ v_1(a_2) \\ v_1(a_3) \\ v_2(a_1) \\ v_2(a_2) \\ v_2(a_3) \end{bmatrix} \equiv \begin{bmatrix} v(a_1, u) \\ v(a_2, u) \\ v(a_3, u) \\ v(a_1, e) \\ v(a_2, e) \\ v(a_3, e) \end{bmatrix}$$

$$= \max_{a_{t+1}} \{R + \beta E v(a_{t+1}, s_{t+1} | s_t)\},$$

where:

$$\beta E v(a_{t+1}, s_{t+1} | s_t)$$

$$= \beta \begin{bmatrix} p_{11}v(a_1, u) + p_{12}v(a_1, e) & p_{11}v(a_2, u) + p_{12}v(a_2, e) & p_{11}v(a_3, u) + p_{12}v(a_3, e) \\ p_{11}v(a_1, u) + p_{12}v(a_1, e) & p_{11}v(a_2, u) + p_{12}v(a_2, e) & p_{11}v(a_3, u) + p_{12}v(a_3, e) \\ p_{11}v(a_1, u) + p_{12}v(a_1, e) & p_{11}v(a_2, u) + p_{12}v(a_2, e) & p_{11}v(a_3, u) + p_{12}v(a_3, e) \\ p_{21}v(a_1, u) + p_{22}v(a_1, e) & p_{21}v(a_2, u) + p_{22}v(a_2, e) & p_{12}v(a_3, u) + p_{22}v(a_3, e) \\ p_{21}v(a_1, u) + p_{22}v(a_1, e) & p_{21}v(a_2, u) + p_{22}v(a_2, e) & p_{12}v(a_3, u) + p_{22}v(a_3, e) \\ p_{21}v(a_1, u) + p_{22}v(a_1, e) & p_{21}v(a_2, u) + p_{22}v(a_2, e) & p_{12}v(a_3, u) + p_{22}v(a_3, e) \end{bmatrix}$$

Bellman equation may be written as:

$$\begin{bmatrix} v(a_1, u) \\ v(a_2, u) \\ v(a_3, u) \\ v(a_1, e) \\ v(a_2, e) \\ v(a_3, e) \end{bmatrix} = \max_{a_{t+1}} \left\{ R(a_t, a_{t+1}) + \beta \begin{bmatrix} p_{11} & p_{12} \\ p_{11} & p_{12} \\ p_{11} & p_{12} \\ p_{21} & p_{22} \\ p_{21} & p_{22} \\ p_{21} & p_{22} \end{bmatrix} \begin{bmatrix} v_1(a_1) & v_1(a_2) & v_1(a_3) \\ v_2(a_1) & v_2(a_2) & v_2(a_3) \end{bmatrix} \right\}$$

The matrix of repeated p 's may be coded as:

$$\text{kron}(p, \text{ones}(3, 1))$$

The coding for the RHS of the Bellman equation is:

$$A = R + \beta \text{kron}(p, \text{ones}(3, 1)) * [v1'; v2']$$

Value Function Iteration

We start with a guess of the value function, possibly:

$$v_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \Rightarrow \begin{aligned} v'_{01} &= [0 \ 0 \ 0] \\ v'_{02} &= [0 \ 0 \ 0] \end{aligned}$$

In the above expression, A :

Rows correspond to states.

Columns correspond to choices.

To use the max command, we therefore need A' .

The command,

$$[v,k]=\max(A')$$

produces:

v : the transpose of the maximized v , given the original v .

h : a row vector of the index numbers of the best choices given the original v .

We can iterate to get close to the correct value function.

Howard's Policy Improvement

We start with a policy guess.

Denote a policy, h , as:

$$h = \begin{bmatrix} h_{11} & h_{12} \\ h_{21} & h_{22} \\ h_{31} & h_{32} \end{bmatrix}$$

h_{ij} denotes policy for $a_t = a_i$ and $s_t = s_j$

We may also denote h as:

$$h = \begin{bmatrix} h_1 \\ h_2 \end{bmatrix} = \begin{bmatrix} h_{11} \\ h_{21} \\ h_{31} \\ h_{12} \\ h_{22} \\ h_{32} \end{bmatrix}$$

For given h , we must compute v .

Let R^h denote:

$$R^h = \begin{bmatrix} R(a_1, h(a_1, u), u) \\ R(a_2, h(a_2, u), u) \\ R(a_3, h(a_3, u), u) \\ R(a_1, h(a_1, e), e) \\ R(a_2, h(a_2, e), e) \\ R(a_3, h(a_3, e), e) \end{bmatrix}$$

We may now compute the value function $v(h)$ from the relationship:

$$\begin{bmatrix} v(a_1, u) \\ v(a_2, u) \\ v(a_3, u) \\ v(a_1, e) \\ v(a_2, e) \\ v(a_3, e) \end{bmatrix} = R^h + \beta E \begin{bmatrix} v(h(a_1, u), u) \\ v(h(a_2, u), u) \\ v(h(a_3, u), u) \\ v(h(a_1, e), e) \\ v(h(a_2, e), e) \\ v(h(a_3, e), e) \end{bmatrix}$$

To facilitate the computation, define the matrices, $J1(h)$ and $J2(h)$.

$J1$ corresponds to $s_t = 0$ (unemployed).

$J1$ elements are 1 in each row in the column to be chosen by the relevant h .

$$J1(i,j) = 1 \text{ if } h(a_i) = a_j$$

$$J1(i,j) = 0 \text{ if } h(a_i) \neq a_j$$

Example:

$$\text{For } h(s_t = 0) = \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$$

$$J1(h) \equiv \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$J2$ corresponds to $s_t = 1$ (employed).

$J2$ elements are 1 in each row in the column to be chosen by the relevant h .

$$J2(i,j) = 1 \text{ if } h(a_i) = a_j$$

$$J2(i,j) = 0 \text{ if } h(a_i) \neq a_j$$

The equation for the v 's may now be written as:

$$\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} v(a_1, u) \\ v(a_2, u) \\ v(a_3, u) \\ v(a_1, e) \\ v(a_2, e) \\ v(a_3, e) \end{bmatrix} = R^h + \beta \begin{bmatrix} p_{11}J1 & p_{12}J2 \\ p_{21}J2 & p_{22}J2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

Solving, we get:

$$\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \left(I - \beta \begin{bmatrix} p_{11}J_1 & p_{12}J_2 \\ p_{21}J_2 & p_{22}J_2 \end{bmatrix} \right)^{-1} \begin{bmatrix} R_1^h \\ R_2^h \end{bmatrix}$$

We next compute the optimal policy for the resulting values in v .
Same procedure as in the value function iteration.